## 1．Overview

## Goal

－Prediction of Code Switches based on textual features（words and POS tags）
－Extended structure of recurrent neural networks for Code－Switching ＝＞ $10.8 \%(2 \%)$ relative improvement in terms of perplexity（WER）on the SEAME development set and $16.9 \%(2.7 \%)$ relative on the evaluation set

## What is Code－Switching（CS）？

－Code－Switching speech is defined as speech that contains more than one language．It is a common phenomenon in multilingual communities．

## 2．1 The SEAME Corpus［D．C．Lyu et al．，2011］

SEAME＝South East Asia Mandarin－English
－Conversational Mandarin－English Code－Switch speech corpus
－Temporarily provided as part of a joint research project by NTU and KIT
－About 63 hours of audio data and their transcriptions
－Four language categories：English，Mandarin，particles（Singapourean and Malaysian discourse particles）and others（other languages）
－Average number of CS per utterance：2．6；very short monolingual segments ＝＞challenging bilingual task

## 2．2 Code－Switching－Analyses of the Corpus

Prediction of Code－Switches
－Trigger words：

| word | frequency | CS－rate |
| :--- | ---: | ---: |
| 那个（that） | 5261 | $53.43 \%$ |
| 我的（my） | 1236 | $52.35 \%$ |
| 那些（those） | 1329 | $49.44 \%$ |
| 一个（a） | 2524 | $49.05 \%$ |
| 他的（his） | 1024 | $47.75 \%$ |

Mandarin trigger words

| word | frequency | CS－rate |
| :--- | ---: | ---: |
| then | 6183 | $56.25 \%$ |
| think | 1103 | $37.62 \%$ |
| but | 2211 | $36.23 \%$ |
| so | 2218 | $35.80 \%$ |
| okay | 1044 | $34.87 \%$ |

English trigger words
－Trigger POS：


| Tag | meaning | frequency | CS－rate |  |
| :--- | :--- | ---: | ---: | :--- |
| DT | determiner | 11276 | $40.44 \%$ |  |
| DEG | associative 的 | 4395 | $36.91 \%$ | Mandarin |
| VC | 是 | 6183 | $25.85 \%$ | trigger POS |
| DEC | 的 in a relative－clause | 5763 | $23.86 \%$ |  |
| M | measure word | 2612 | $23.35 \%$ |  |
| Tag | meaning | frequency | CS－rate |  |
| NN | noun | 49060 | $49.07 \%$ |  |
| NNS | noun（plural） | 4613 | $40.82 \%$ | English |
| RB | adverb | 21096 | $31.84 \%$ | trigger POS |
| JJ | adjective | 10856 | $26.48 \%$ |  |
| CC | coordinating conjunction | 4400 | $24.05 \%$ |  |

## 3．Recurrent Neural Network Language Model（RNNLM）for Code－Switching

－Input：
－Word vector $\mathrm{w}(\mathrm{t})$
－Feature vector $f(t)$ containing POS tags
－Hidden Layer：Vector $s(t)$ containing the state of the networl
－Output：
－Vector $c(t)$ with the probabilities for each language
－Vector $\mathrm{y}(\mathrm{t})$ with probabilities for each word given its language
－ $\mathrm{U}_{1}, \mathrm{U}_{2}, \mathrm{~V}, \mathrm{~W}$ ：weights for the connections between the layer：
－Training with back－propagation through time（BPTT）
－Computation of the probabilities： $P\left(w_{i} \mid s(t)\right)=P\left(c_{i} \mid s(t)\right) \cdot P\left(w_{i} \mid c_{i}, s(t)\right)$
－Reference to CS task：use words and features to not only determine the next word but also the next language


## 4．Experiments and Results

## Perplexity Evaluation and Rescoring Experiments

－Rescoring of 100－best lists of our CS－ASR system［Vu，2012］with different settings for language model weights（lz）and word insertion penalties（lp）： score $=l z \cdot(\lambda \cdot$ scorernNLM $+(1-\lambda) \cdot$ scorenGRAM $)+\operatorname{score}_{A M}+l p \cdot|w|$
－RNNLM and the 3－gram LM of the ASR system are weighted equally（ $\lambda=0.5$ ）
－Performance Measure：Mixed Error Rate（MER）：word error rates for English segments and character error rates for Mandarin segments

| Model | PPL dev | PPL eval | MER dev | MER eval |
| :--- | ---: | ---: | ---: | ---: |
| 3－gram | 285.87 | 285.25 | $35.5 \%$ | $30.0 \%$ |
| RNNLM | 246.60 | 287.88 | $35.6 \%$ | $29.3 \%$ |
| RNNLM＋OF | 239.64 | 269.71 | $34.9 \%$ | $29.4 \%$ |
| RNNLM＋FI | 233.50 | 268.05 | $34.8 \%$ | $29.3 \%$ |
| RNNLM＋FI＋OF | 219.85 | $\mathbf{2 3 9 . 2 1}$ | $\mathbf{3 4 . 7} \%$ | $\mathbf{2 9 . 2} \%$ |

（OF：output factorization，FI：feature integration）

